

IMPORTANT MEMORANDUM

TO: Clearing Member Firms

Chief Financial Officers Back Office Managers

FROM: CME Group Clearing

SUBJECT: HOLIDAY SCHEDULE - Veterans Day, Tuesday, November 11, 2025

Please reference the holiday processing schedule below for Tuesday, November 11th in observance of Veterans Day.

Trading:

GLOBEX, Clearport and Trading Floor	CME Group Holiday Calendar	
	CME Group Trading Hours - CME Group	

Clearing Processing Cycles - November 11, 2025

	Settlement Variation	Initial Margin	Settlement file	SPAN file	Reports
Intraday Cycle (ITD)	No ITD Cycle	No ITD Cycle	No ITD Cycle	No ITD Cycle	No ITD Cycle
End of Day Cycle (EOD)	Normal processing		Normal Distribution		

- Trades or Giveup transactions Submitted to clearing will be cleared top day
- CME will generate SPAN, Settlement and Register Files and Reports at their Normal Window
- PCS, CGM & Large Trader Files Submission are required
- Banks are Closed, Settlement Variations, Performance Bond Cash and Collateral Transactions Will NOT be processed.
- Settlement Variations and Margin requirements from prior business day will be confirmed by the settlement banks by
 7:30 a.m CST the next business day

Processing of Performance Bond Collateral

Collateral transaction processing will be subject to normal cutoffs.

A.M. Settlement Confirmations

Settlement variation and performance bond cash call amounts resulting from Thursday, November 9th RTH settlement cycle will be confirmed by the settlement banks by 7:30 a.m. on Friday, November 10th. Settlement banks will process cash flows resulting from Thursday's RTH settlement cycle on Friday, November 10th.

Futures Foreign Currency Performance Bond Cash Withdrawals

Normal processing

Futures Foreign Currency Settlement Variation

Normal processing

For questions or further information	nlease contact CME Cle	aring at 312 207 2525 or	CME Clearing's Banking and
For questions or further information: Collateral Team at 312.207.2594.	. piease contact GME Gie	aning at 312.207.2323 or	CINE Cleaning's Banking and